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Ender's Game The Science of Sci-Fi Music The Sci-Fi Movie Guide Sci-Fi Art Science Fiction Modern Classics Science Fiction Omnibus Putting the Science in Fiction 50 Short Science Fiction Tales Science Fiction Snow Crash 101 Things You Can Say While Watching a Sci-Fi Movie and While Fooling Around in Bed. Science Fiction Film Write Your Own Sci Fi and Fantasy Stories A Wrinkle in Time The Norton Book of Science Fiction Killing Dragons Dune (Movie Tie-In) Battle of the Linguist Mages Penguin Science Fiction Postcards Promised to the Alien The Best Military Science Fiction of the 20th Century The Book of Hidden Things The Last Human The Devouring Gray Light From Uncommon Stars High Voltage Stranger in a Strange Land Zook's World Phyllis and the Fossil Finders The Three-Body Problem The Science of Science-fiction Writing Project Hail Mary The Genesis of Misery The Player of Games The Left Hand of Darkness The Year 200 Twenty Thousand Leagues Under the Sea Max and the Multiverse Super Extra Grande The Science of Science Fiction

“Is it real?” asked Gabi. “I’ve never seen anything like it,” said Nakeisha. “Am I going crazy or is that thing moving?” asked Faizal. “It’s moving,” Jacob confirmed, mesmerised. The Jurassic Coast is famous for its fossils of prehistoric creatures and, when Jacob and his friends aren’t playing their favourite online game, he loves to explore the cliffs and beaches surrounding their village. One day, though, the four friends stumble upon something the likes of which the village – and the world – has never seen before. Can they keep their discovery a secret long enough to find it a safe home? Follow Jacob, Gabi, Nakeisha and Faizal as they learn an important lesson about trust and friendship, and make an unusual new friend along the way. Download the full eBook and explore supporting teaching materials at www.twinkl.com/originals Join Twinkl Book Club to receive printed story books every half-term at www.twinkl.co.uk/book-club (UK only). A student overview of one of the most popular film genres. He'll protect her no matter what.... but can he protect her from himself? Ellis has always prided herself on being independent, but the night she's attacked changes everything. Alien guard Hujun is assigned to watch over her, but despite his fearsome appearance, she can't help but feel drawn to him. Sparks fly, but Ellis worries the scars on his heart run deeper than the ones on his face. Hujun only knows how to show passion through violence. He kills so his prince doesn't have to. So when asked to protect a tiny human female, he can't imagine her seeing anything other than the blood on his hands. Ellis says he makes her feel safe, but what happens when the biggest threat he needs to protect her from is himself? If you love steamy science fiction romance, you will love *Promised to the Alien*. Come for the hot alien action and stay for the guaranteed HEA! Soon to be a Netflix Original Series! “War of the Worlds for the 21st century.” – Wall Street Journal The Three-Body Problem is the first chance for English-speaking readers to experience the Hugo Award-winning phenomenon from China's most beloved science fiction author, Liu Cixin. Set against the backdrop of China's Cultural Revolution, a secret military project sends signals into space to establish contact with aliens. An alien civilization on the brink of destruction captures the signal and plans to invade Earth. Meanwhile, on Earth, different camps start forming, planning to either welcome the superior beings and help them take over a world seen as corrupt, or to fight against the invasion. The result is a science fiction masterpiece of enormous scope and vision. The Three-Body Problem Series The Three-Body Problem The Dark Forest Death's End Other Books Ball Lightning Supernova Era To Hold Up The Sky (forthcoming) At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied. “This is a stand-alone novel with material enough for six... By the halfway point, it had blown my mind twice... an audacious, genre-bending whirlwind.” —New York Times “It reads like Snow Crash had a dance-off with Gideon the Ninth, in a world where language isn't a virus from outer space, it's a goddamn alien invasion.” —Charles Stross In modern day Los Angeles, a shadowy faction led by the Governor of California develops the arcane art of combat linguistics, planting the seeds of a future totalitarian empire. Isobel is the Queen of the medieval rave-themed VR game Sparkle Dungeon. Her prowess in the game makes her an ideal candidate to learn the secrets of "power morphemes"—unnaturally dense units of meaning that warp perception when skillfully pronounced. But Isobel's reputation makes her the target of a strange resistance movement led by spellcasting anarchists, who may be the only thing stopping the cabal from toppling California over the edge of a terrible transformation, with forty million lives at stake. Time is short for Isobel to level up and choose a side—because the cabal has attracted much bigger and weirder enemies than the anarchist resistance, emerging from dark and vicious dimensions of reality and heading straight for planet Earth! At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied. From "one of the most significant figures of the last generation of fantasy", comes Francesco Dimitri's debut novel in English, an enthralling and seductive fantasy following four old friends and the secrets they keep. Four old school friends have a pact: to meet up every year in the small town in Puglia they grew up in. Art, the charismatic leader of the group and creator of the pact, insists that the agreement must remain unshakable and enduring. But this year, he never shows up. A visit to his house increases the friends' worry; Art is farming marijuana. In Southern Italy doing that kind of thing can be very dangerous. They can't go to the Carabinieri so must make enquiries of their own. This is how they come across the rumours about Art; bizarre and unbelievable rumours that he miraculously cured the local mafia boss's daughter of terminal leukaemia. And among the chaos of his house, they find a document written by Art, *The Book of Hidden Things*, that promises to reveal dark secrets and wonders beyond anything previously known. Francesco Dimitri's first novel written in English, following his career as one of the most significant fantasy writers in Italy, will entrance fans of Elena Ferrante, Neil Gaiman and Donna Tartt. Set in the beguiling and seductive landscape of Southern Italy, this story is about friendship and landscape, love and betrayal; above all it is about the nature of mystery itself. The complete, uncut version of Robert A. Heinlein's all-time masterpiece, the brilliant novel that grew from a cult favorite to a bestseller to a science fiction classic. Raised by Martians on Mars, Valentine Michael Smith is a human who has never seen another member of his species. Sent to Earth, he is a stranger who must learn what it is to be a man. But his own beliefs and his powers far exceed the limits of humankind, and as he teaches them about grokking and water-sharing, he also inspires a transformation that will alter Earth's inhabitants forever... A deluxe hardcover edition of the queen of science fiction's trailblazing novel about a planet full of genderless beings—part of *Penguin Galaxy*, a collectible series of six sci-fi/fantasy classics, featuring a series introduction by Neil Gaiman Winner of the AIGA + Design Observer 50 Books | 50 Covers competition A groundbreaking work of science fiction, *The Left Hand of Darkness* tells the story of a lone human emissary's mission to Winter, an unknown alien world whose inhabitants can choose—and change—their gender. His goal is to facilitate Winter's inclusion in a growing intergalactic civilization. But to do so he must bridge the gulf between his own views and those of the completely dissimilar culture that he encounters. Exploring questions of psychology, society, and human emotion in an alien world, *The Left Hand of Darkness* stands as a landmark achievement in the annals of science fiction. *Penguin Galaxy* Six of our greatest masterworks of science fiction and fantasy, in dazzling collector-worthy hardcover editions, and featuring a series introduction by #1 New York Times bestselling author Neil Gaiman, *Penguin Galaxy* represents a constellation of achievement in visionary fiction, lighting the way toward our knowledge of the universe, and of ourselves. From historical legends to mythic futures, monuments of world-building to mind-bending dystopias, these touchstones of human invention and storytelling ingenuity have transported millions of readers to distant realms, and will continue for generations to chart the frontiers of the imagination. The *Once and Future King* by T. H. White *Stranger in a Strange Land* by Robert A. Heinlein *Dune* by Frank Herbert 2001: A Space Odyssey by Arthur C. Clarke *The Left Hand of Darkness* by Ursula K. Le Guin *Neuromancer* by William Gibson For more than seventy years, Penguin has been the leading publisher of classic literature in the English-speaking world. With more than 1,700 titles, Penguin Classics represents a global bookshelf of the best works throughout history and across genres and disciplines. Readers trust the series to provide authoritative texts enhanced by introductions and notes by distinguished scholars and contemporary authors, as well as up-to-date translations by award-winning translators. "The classic of modern science fiction"--Front cover. The Culture - a human/machine symbiotic society - has thrown up many great Game Players, and one of the greatest is Gurgeh. Jernau Morat Gurgeh. The Player of Games. Master of every board, computer and strategy. Bored with success, Gurgeh travels to the Empire of Azad, cruel and incredibly wealthy, to try their fabulous game...a game so complex, so like life itself, that the winner becomes emperor. Mocked, blackmailed, almost murdered, Gurgeh accepts the game, and with it the challenge of his life - and very possibly his death. Praise for Iain M. Banks: "Poetic, humorous, baffling, terrifying, sexy -- the books of Iain M. Banks are all these things and more" -- NME "An exquisitely riotous tour de force of the imagination which writes its own rules simply for the pleasure of breaking them." -- Time Out Surveys top-selected science-fiction art from the past 150 years, tracing the form's evolution from the early illustrations of Jules Verne and H. G. Wells, through the classic cover art of pulp magazines, to the paperbacks of the 1960s and 1970s and contemporary film posters and movies. Original. NOW A MAJOR MOTION PICTURE directed by Denis Villeneuve, starring Timothée Chalamet, Zendaya, Jason Momoa, Rebecca Ferguson, Oscar Isaac, Josh Brolin, Stellan Skarsgård, Dave Bautista, David Dastmalchian, Stephen McKinley Henderson, Chang Chen, Sharon Duncan-Brewster, Charlotte Rampling, and Javier Bardem. Frank Herbert's classic masterpiece—a triumph of the imagination and one of the bestselling science fiction novels of all time. A mythic and emotionally charged hero's journey, *Dune* tells the story of Paul Atreides, a brilliant and gifted young man born into a great destiny beyond his understanding, who must travel to the most dangerous planet in the universe to ensure the future of his family and his people. As malevolent forces explode into conflict over the planet's exclusive supply of the most precious resource in existence—a commodity capable of unlocking humanity's greatest potential—only those who can conquer their fear will survive. This new edition of Brian Aldiss's classic anthology brings together a diverse selection of science fiction spanning over sixty years, from Isaac Asimov's 'Nightfall', first published in 1941, to the 2006 story 'Friends in Need' by Eliza Blair. Including authors such as Clifford Simak, Harry Harrison, Bruce Sterling, A. E. Van Vogt and Brian Aldiss himself, these stories portray struggles against machines, epic journeys, genetic experiments, time travellers and alien races. From stories set on Earth, to uncanny far distant worlds and ancient burnt-out suns, the one constant is humanity itself, compelled by an often fatal curiosity to explore the boundless frontiers of time, space and probability. Science fiction stories dealing with the effects of technology on civilization include authors ranging from Jonathan Swift and Nathaniel Hawthorne to Isaac Asimov and Harlan Ellison Inspire a new generation of science fiction and fantasy writers with this write-in book, filled with an exciting and eclectic range of writing activities, tips and advice. Activities teach how to structure a plot, craft realistic characters, create thrilling action scenes and end a story with a cunning twist. Illustrations: Full colour throughout NEW YORK TIMES BESTSELLER • Immortal Faerie and ancient feuds, secrets and sacrifices—a thrilling new chapter in the bestselling Fever series begins, featuring Dani, Ryodan, and other beloved characters, as they battle to save Dublin from the rising of a terrifying evil determined to enslave the human race. There is no action without consequence. Dani O'Malley was nine years old when the delusional, sadistic Rowena transformed her into a ruthless killer. Years later, Dani is tough and hardened, yet achingly vulnerable and fiercely compassionate, living alone by her own exacting code. Despite the scars on her body, and driven by deeper ones carved into her soul, no one is more committed to protecting Dublin. By day she ensures the safety of those she rescues, by night she hunts evil, dispensing justice swiftly and without mercy, determined to give to those she cares for the peace she has never known. There is no power without price. When the Faerie Queen used the dangerously powerful Song of Making to heal the world from the damage done by the Hoar Frost King, catastrophic magic seeped deep into the earth, giving rise to horrifying, unforeseen consequences—and now deadly enemies plot in the darkness, preparing to enslave the human race and unleash an ancient reign of Hell on Earth. There is no future without sacrifice. With the lethal, immortal Ryodan at her side, armed with the epic Sword of Light, Dani once again battles to save the world, but her past comes back to haunt her with a vengeance, demanding an unspeakable price for the power she needs to save the human race. And no one—not even Ryodan, who would move the very stars for her—can save her this time. Praise for High Voltage “A romance wrapped up in a thrilling sci-fi novel—what more could you want?”—PopSugar “If you’ve never read a Karen Marie Moning book before, you’re missing out. Her heroines alone are worth the read. . . . Despite being set in a dystopian world filled with magic and fae, the obstacles that these characters go through are very much humanlike. . . . Cannot wait to see where [she] takes this series next.”—Under the Covers In a world where sea dragons terrorize dolphins, you enter the reef at your own risk. Marine biologist Eva Paz is on the verge of revolutionizing linguistics by cracking the dolphin communication code. Then police call her away to investigate a dead fisherman. It's her mother's boyfriend, but Eva is running out of time to complete her dolphin whistle library by the deadline, putting her grant at risk. Without funding, her dolphins will soon be turned loose in the deadly Caribbean. A cartel leader makes Eva an offer she can't refuse. He'll fund her dolphin research if she'll help him capture the sea dragon. His aid comes with a catch, and he doesn't count the cost. Then geneticist Thomas Sternberg arrives on sabbatical to lead a dive school. He wants to help Eva, but they share a tragic past. While on his watch as a Navy Seal, Eva's brother was killed, and her dolphin was wounded. Eva doesn't trust Thomas, but can she set that aside to work with him to stop the sea dragon and save her dolphins? For fans of Jaws and Michael Crichton's Jurassic Park, *Killing Dragons* is book one in Kristie Clark's Order of the Dolphin series. Buy *Killing Dragons* to join Eva and her dolphins on their adventures today! Book club questions included. May be read as a standalone, but *Killing Dragons* is best enjoyed with the other Order of the Dolphin series books: *Dragon Gold* and *Dragon Clan*. “A smart, science fiction thriller that will have readers looking twice at dolphins – and scanning the waters for something far more menacing. Highly recommended.” – Chanticleer Reviews A Reedsy FIVE STAR Must read ? Book! Eco-thriller with dolphins, red tide, a commercial fish farm, a mysterious sea monster, and more intrigue! "If you are a fan of the Jurassic Park books by Michael Crichton and enjoy eco-fiction and/or thrillers, you will get a kick out of this novel about dolphins, fish farms, and a dangerous sea dragon." --Rachel Barnard, Reedsy Reviews *Killing Dragons* is for readers who enjoy action and adventure, science fiction, thrillers, suspense, romance subplots, ecologic themes, genetic engineering science fiction, technothrillers, climate change fiction, dinosaur thriller books, books with theme about trust, dolphins and dragons, reading about a wholphin, cryptozoology, Caribbean scuba thrillers, sea stories and adventures, a writer compared to Michael Crichton, books like Jaws, books like Jurassic Park, books like The Meg, creature features, monster in the house stories, sea monsters, sea dragons, fiction about the Luska in Caribbean folklore, myths and legends, a Latina protagonist, an ex-Navy SEAL co-protagonist, fiction about dolphin communication that shows how smart dolphins are and makes dolphins the stars of the show, a novel featuring a marine biologist, a paleontologist, and a pediatrician, books with strong side characters: a research assistant on the Autism Spectrum, a talented European electronica DJ and a loyal dog, book with a submarine adventure, beach read that makes you scared to get in the water, reading about toxic GMO foods, venomous invasive and dangerous genetically modified organisms even vegans might spearhunt, villains worthy of a James Bond movie, a side of international cartel crime laced with bitcoin, and it's all set in a tropical paradise we would all like to visit on vacation! #1 NEW YORK TIMES BESTSELLER • From the author of *The Martian*, a lone astronaut must save the earth from disaster in this “propulsive” (Entertainment Weekly), cinematic thriller full of suspense, humor, and fascinating science—in development as a major motion picture starring Ryan Gosling. HUGO AWARD FINALIST • ONE OF THE YEAR'S BEST BOOKS: Bill Gates, GatesNotes, New York Public Library, Parade, Newsweek, Polygon, Shelf Awareness, She Reads, Kirkus Reviews, Library Journal • “An epic story of redemption, discovery and cool speculative sci-fi.”—USA Today “If you loved *The Martian*, you'll go crazy for Weir's latest.”—The Washington Post Ryland Grace is the sole survivor on a desperate, last-chance mission—and if he fails, humanity and the earth itself will perish. Except that right now, he doesn't know that. He can't even remember his own name, let alone the nature of his assignment or how to complete it. All he knows is that he's been asleep for a very, very long time. And he's just been awakened to find himself millions of miles from home, with nothing but two corpses for company. His crewmates dead, his memories fuzzily returning, Ryland realizes that an impossible task now confronts him. Hurling through space on this tiny ship, it's up to him to puzzle out an impossible scientific mystery—and conquer an extinction-level threat to our species. And with the clock ticking down and the nearest human being light-years away, he's got to do it all alone. Or does he? An irresistible interstellar adventure as only Andy Weir could deliver, *Project Hail Mary* is a tale of discovery, speculation, and survival to rival *The Martian*—while taking us to places it never dreamed of going. Gag Gift Book #98 is a comedy take on words and phrases associated with Science Fiction shows and movies as well as how you can use those same phrase while having sex. 101 things you can say while watching a Sci-Fi movie AND while fooling around in bed is filled with humorous sentences and added comments about the phrases. This is Rated R and some of the wording IS meant to be taken exactly the way you assume it is. It's isn't quite sexually explicit in nature but it does go beyond the edge of the galaxy with high class euphemisms that will space rock your world. Prepare for Impact. This book boldly goes where no other reader has gone before. In space, no one can hear you scream "Harder Baby... Harder. Just F%*K ME!! The last human in the universe must battle unfathomable alien intelligences—and confront the truth about humanity—in this ambitious, galaxy-spanning debut “A good old-fashioned space opera in a thoroughly fresh package.”—Andy Weir, author of *The Martian* “Big ideas and believable science amid a roller-coaster ride of aliens, AI, superintelligence, and the future of humanity.”—Dennis E. Taylor, author of *We Are Legion* Most days, Sarya doesn't feel like the most terrifying creature in the galaxy. Most days, she's got other things on her mind. Like hiding her identity among the hundreds of alien species roaming the corridors of Watertower Station. Or making sure her adoptive mother doesn't casually eviscerate one of their neighbors. Again. And most days, she can almost accept that she'll never know the truth—that she'll never know why humanity was deemed too dangerous to exist. Or whether she really is—impossibly—the lone survivor of a species destroyed a millennium ago. That is, until an encounter with a bounty hunter and a miles-long kinetic projectile leaves her life and her perspective shattered. Thrown into the universe at the helm of a stolen ship—with the dubious assistance of a rebellious spacesuit, an android death enthusiast on his sixtieth lifetime, and a ball of fluff with an IQ in the thousands—Sarya begins to uncover an impossible truth. What if humanity's death and her own existence are simply two moves in a demented cosmic game, one played out by vast alien intellects? Stranger still, what if these mad gods are offering Sarya a seat at their table—and a second chance for humanity? *The Last Human* is a sneakily brilliant, gleefully oddball space-opera debut—a masterful play on perspective, intelligence, and free will, wrapped in a rollicking journey through a strange and crowded galaxy. A fiction-writing text by a well-known sci-fi author, editor and professor. The 20th century saw radical changes in the way serious music is composed and produced, including the advent of electronic instruments and novel compositional methods such as serialism and stochastic music. Unlike previous artistic revolutions, this one took its cues from the world of science. Creating electronic sounds, in the early days, required a well-equipped laboratory and an understanding of acoustic theory. Composition became increasingly “algorithmic”, with many composers embracing the mathematics of set theory. The result was some of the most intellectually challenging music ever written – yet also some of the best known, thanks to its rapid

assimilation into sci-fi movies and TV shows, from the electronic scores of *Forbidden Planet* and *Dr Who* to the other-worldly sounds of *2001: A Space Odyssey*. This book takes a close look at the science behind "science fiction" music, as well as exploring the way sci-fi imagery found its way into the work of musicians like Sun Ra and David Bowie, and how music influenced the science fiction writings of Philip K. Dick and others. Once upon a time, science fiction was only in the future. It was the stuff of drive-ins and cheap double-bills. Then, with the ever-increasing rush of new, society-altering technologies, science fiction pushed its way to the present, and it busted out of the genre ghetto of science fiction and barged its way into the mainstream. What used to be mere fantasy (trips to the moon? Wristwatch radios? Supercomputers capable of learning?) are now everyday reality. Whether nostalgic for the future or fast-forwarding to the present, *The Sci-Fi Movie Guide: The Universe of Film* from Alien to Zardoz covers the broad and widening range of science-fiction movies. From the trashy to the epic, from the classics to today's blockbusters, this cinefile's guidebook reviews nearly 1,000 of the biggest, baddest, and brightest from every age and genre of cinematic and TV science fiction. You'll find more than just Star Wars, Star Trek, and Transformers, with reviews on many overlooked and under-appreciated gems and genres, such as ...

- **Monsters!** Pacific Rim, Godzilla, The Thing, Creature from the Black Lagoon
- **Superheroes:** Thor, Iron Man, X-Men, The Amazing Spider-man, Superman
- **Avant-garde masterpieces:** Solaris, 2001, Brazil
- and many, many more categories and movies!!

An encyclopedia of science fiction magazines, authors, classic titles, graphic works, genre films and television programs, and the effect history has played in relation to this genre. "Fans of The Raven Boys and Stranger Things rejoice: This is your new obsession." --Claire Legrand, *New York Times* best-selling author of *Furyborn* After the death of her sister, seventeen-year-old Violet Saunders finds herself dragged to Four Paths, New York. Violet may be a newcomer, but she soon learns her mother isn't: They belong to one of the revered founding families of the town, where stone bells hang above every doorway and danger lurks in the depths of the woods. Justin Hawthorne's bloodline has protected Four Paths for generations from the Gray -- a lifeless dimension that imprisons a brutal monster. After Justin fails to inherit his family's powers, his mother is determined to keep this humiliation a secret. But Justin can't let go of the future he was promised and the town he swore to protect. Ever since Harper Carlisle lost her hand to an accident that left her stranded in the Gray for days, she has vowed revenge on the person who abandoned her: Justin Hawthorne. There are ripples of dissent in Four Paths, and Harper seizes an opportunity to take down the Hawthornes and change her destiny -- to what extent, even she doesn't yet know. The Gray is growing stronger every day, and its victims are piling up. When Violet accidentally unleashes the monster, all three must band together with the other Founders to unearth the dark truths behind their families' abilities...before the Gray devours them all. A collection of 100 postcards featuring iconic, bizarre, and mind-blowing science fiction book covers Exploring the weird, wonderful world of science fiction cover art, this set of one hundred postcards includes classic images from some of the of the heavyweights of the genre—H. G. Wells, Aldous Huxley, J. G. Ballard, Philip K. Dick, Kurt Vonnegut, Ray Bradbury—as well as celebrating images from delightfully pulpy cult classics. Inspired by surrealism and pop art, and charting science fiction's emergence as a literary force, the postcards in this collection will appeal to legions of sci-fi devotees and design fans alike. With playfulness and ingenuity in the tradition of Douglas Adams, the Cuban science fiction master Yoss delivers a space opera of intergalactic proportions with *Super Extra Grande*, the winner of the 20th annual UPC Science Fiction Award in 2011. Science and technology have starring roles in a wide range of genres--science fiction, fantasy, thriller, mystery, and more. Unfortunately, many depictions of technical subjects in literature, film, and television are pure fiction. A basic understanding of biology, physics, engineering, and medicine will help you create more realistic stories that satisfy discerning readers. This book brings together scientists, physicians, engineers, and other experts to help you:

- Understand the basic principles of science, technology, and medicine that are frequently featured in fiction.
- Avoid common pitfalls and misconceptions to ensure technical accuracy.
- Write realistic and compelling scientific elements that will captivate readers.
- Brainstorm and develop new science- and technology-based story ideas.

Whether writing about mutant monsters, rogue viruses, giant spaceships, or even murders and espionage, *Putting the Science in Fiction* will have something to help every writer craft better fiction. *Putting the Science in Fiction* collects articles from "Science in Sci-fi, Fact in Fantasy," Dan Koboldt's popular blog series for authors and fans of speculative fiction (dankoboldt.com/science-in-scifi). Each article discusses an element of sci-fi or fantasy with an expert in that field. Scientists, engineers, medical professionals, and others share their insights in order to debunk the myths, correct the misconceptions, and offer advice on getting the details right. The cult classic from the godfather of Cuban science fiction, Agustín de Rojas's *The Year 200* is both a visionary sci-fi masterwork and a bold political parable about the perils of state power. Centuries have passed since the Communist Federation defeated the capitalist Empire, but humanity is still divided. A vast artificial-intelligence network, a psychiatric bureaucracy, and a tiny egalitarian council oversee civil affairs and quash "abnormal" attitudes such as romantic love. Disillusioned civilians renounce the new society and either forego technology to live as "primitives" or enhance their brains with cybernetic implants to become "cybos." When the Empire returns and takes over the minds of unsuspecting citizens in a scenario that terrifyingly recalls *Invasion of the Body Snatchers*, the world's fate falls into the hands of two brave women. Originally published in 1990, just after the fall of the Berlin Wall and before the onset of Cuba's devastating Special Period, Agustín de Rojas's magnum opus brings contemporary trajectories to their logical extremes and boldly asks, "What does 'the greatest good for the greatest number' really mean?" Madeleine L'Engle's ground-breaking science fiction and fantasy classic, now a major motion picture. It was a dark and stormy night; Meg Murry, her small brother Charles Wallace, and her mother had come down to the kitchen for a midnight snack when they were upset by the arrival of a most disturbing stranger. "Wild nights are my glory," the unearthly stranger told them. "I just got caught in a downdraft and blown off course. Let me sit down for a moment, and then I'll be on my way. Speaking of ways, by the way, there is such a thing as a tesseract." A tesseract (in case the reader doesn't know) is a wrinkle in time. To tell more would rob the reader of the enjoyment of *Miss L'Engle's* unusual book. *A Wrinkle in Time*, winner of the Newbery Medal in 1963, is the story of the adventures in space and time of Meg, Charles Wallace, and Calvin O'Keefe (athlete, student, and one of the most popular boys in high school). They are in search of Meg's father, a scientist who disappeared while engaged in secret work for the government on the tesseract problem. *A Wrinkle in Time* is the winner of the 1963 Newbery Medal. It is the first book in *The Time Quintet*, which consists of *A Wrinkle in Time*, *A Wind in the Door*, *A Swiftly Tilting Planet*, *Many Waters*, and *An Acceptable Time*. *A Wrinkle in Time* is now a movie from Disney, directed by Ava DuVernay, starring Storm Reid, Oprah Winfrey, Reese Witherspoon and Mindy Kaling. This title has Common Core connections. Books by Madeleine L'Engle *A Wrinkle in Time Quintet* *A Wrinkle in Time* *A Wind in the Door* *A Swiftly Tilting Planet* *Many Waters* *An Acceptable Time* *A Wrinkle in Time: The Graphic Novel* by Madeleine L'Engle; adapted & illustrated by Hope Larson *Intergalactic P.S. 3* by Madeleine L'Engle; illustrated by Hope Larson: A standalone story set in the world of *A Wrinkle in Time*. *The Austin Family Chronicles Meet the Austins (Volume 1)* *The Moon by Night (Volume 2)* *The Young Unicorns (Volume 3)* *A Ring of Endless Light (Volume 4)* *A Newbery Honor book! Troubling a Star (Volume 5)* *The Polly O'Keefe books* *The Arm of the Starfish Dragons in the Waters* *A House Like a Lotus* *And Both Were Young* *Camilla* *The Joys of Love* *An Amish boy and an alien from outer space* are lost during a snow storm. They become friends and go on a quest to find their homes. Along the way, they encounter a blind Grandma, a mentally-challenged boy, a homeless man and an obese woman. They soon learn that we may seem different, but at heart we're all the same. An immersive, electrifying space-fantasy, Neon Yang's debut novel *The Genesis of Misery* is full of high-tech space battles and political machinations, starring a queer and diverse array of pilots, princesses, and prophetic heirs. It's an old, familiar story: a young person hears the voice of an angel saying they have been chosen as a warrior to lead their people to victory in a holy war. But *Misery* Nomaki (she/they) knows they are a fraud. Raised on a remote moon colony, they don't believe in any kind of god. Their angel is a delusion, brought on by hereditary space exposure. Yet their survival banks on mastering the holy mech they are supposedly destined for, and convincing the Emperor of the Faithful that they are the real deal. The deeper they get into their charade, however, the more they start to doubt their convictions. What if this, all of it, is real? A reimagining of Joan of Arc's story given a space opera, giant robot twist, the *Nullvoid Chronicles* is a story about the nature of truth, the power of belief, and the interplay of both in the stories we tell ourselves. At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied. Explosive and provocative battles fought across the boundaries of time and space—and on the frontiers of the human mind. Science fiction's finest have yielded this definitive collection featuring stories of warfare, victory, conquest, heroism, and overwhelming odds. These are scenarios few have ever dared to contemplate, and they include: "Superiority": Arthur C. Clarke presents an intergalactic war in which one side's own advanced weaponry may actually lead to its ultimate defeat. "Dragonrider": A tale of Anne McCaffrey's Dragonriders of Pern, in which magic tips the scales of survival. "Second Variety": Philip K. Dick, author of the short story that became the movie *Blade Runner*, reaches new heights of terror with his post-apocalyptic vision of the future. "The Night of the Vampyres": A chilling ultimatum of atomic proportions begins a countdown to disaster in George R. R. Martin's gripping drama. "Hero": Joe Haldeman's short story that led to his classic of interstellar combat, *The Forever War*. "Ender's Game": The short story that gave birth to Orson Scott Card's masterpiece of military science fiction. PLUS SEVEN MORE EPIC STORIES "Among Thieves" by Poul Anderson "Hangman" by David Drake "The Last Article" by Harry Turtledove "The Game of Rat and Dragon" by Cordwainer Smith "To the Storming Gulf" by Gregory Benford "Wolf Time" by Walter Jon Williams "The Scapegoat" by C. J. Cherryh Guaranteed to spark the imagination and thrill the soul, these thirteen science fiction gems cast a stark light on our dreams and our darkest fears—truly among the finest tales of the twentieth century. It's spring break and Max is stuck at home all by himself. Just the way he likes it. He games online, feasts on junk, and wonders why his cat can suddenly talk. Thanks to a bizarre mishap, Max has started shifting between parallel universes whenever he falls asleep. A curious affliction, and one that steadily erodes his sanity. Day after day, he awakes to a strange new reality and struggles to make sense of his surroundings. But then one day he awakes to a hyper-advanced version of Earth where humans have colonized space. Determined to fulfill a lifelong dream, Max and his cyborg cat venture into the black, only to entangle themselves in an intergalactic conflict. Includes science fiction tales by Issac Asimov, Anthony Boucher, Robert A. Heinlein, and Jack Finney Early science fiction imagined a world with space travel, video calls, and worldwide access to information, things we now know as NASA's human spaceflight program, Skype, and the Internet. What next? Could we really bring back the dinosaurs, travel to a distant star, or live on Mars? In *The Science of Science Fiction*, readers ages 12 to 15 explore the science behind classic and modern science fiction stories, including artificial intelligence, androids, and the search for alien life. They learn how cutting edge concepts, including time dilation and genetic manipulation, influence today's fiction. *The Science of Science Fiction* promotes critical thinking skills through inquiry, discovery, research, analysis, and reflection of key scientific ideas and concepts made popular by many titles in science fiction. Each chapter features informative sidebars and video and website links for an in-depth look at key topics. Science-minded experiments include a simple demonstration of artificial gravity using a bucket of water and calculating the speed of light using chocolate in a microwave. This variety of resources ensures the material is accessible to students with diverse learning styles. Good Omens meets *The Long Way to a Small, Angry Planet* in Ryka Aoki's *Light From Uncommon Stars*, a defiantly joyful adventure set in California's San Gabriel Valley, with cursed violins, Faustian bargains, and queer alien courtship over fresh-made donuts. Hugo Award Finalist *A National Bestseller Indie Next Pick New York Public Library Top 10 Book of 2021 A Kirkus Best Book of 2021 A Barnes & Noble Best Science Fiction Book of 2021 2022 Alex Award Winner 2022 Stonewall Book Award Winner* Shizuka Satomi made a deal with the devil: to escape damnation, she must entice seven other violin prodigies to trade their souls for success. She has already delivered six. When Katrina Nguyen, a young transgender runaway, catches Shizuka's ear with her wild talent, Shizuka can almost feel the curse lifting. She's found her final candidate. But in a donut shop off a bustling highway in the San Gabriel Valley, Shizuka meets Lan Tran, retired starship captain, interstellar refugee, and mother of four. Shizuka doesn't have time for crushes or coffee dates, what with her very soul on the line, but Lan's kind smile and eyes like stars might just redefine a soul's worth. And maybe something as small as a warm donut is powerful enough to break a curse as vast as the California coastline. As the lives of these three women become entangled by chance and fate, a story of magic, identity, curses, and hope begins, and a family worth crossing the universe for is found. At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied. The "brilliantly realized" (*The New York Times Book Review*) breakthrough novel from visionary author Neal Stephenson, a modern classic that predicted the metaverse and inspired generations of Silicon Valley innovators Hiro lives in a Los Angeles where franchises line the freeway as far as the eye can see. The only relief from the sea of logos is within the autonomous city-states, where law-abiding citizens don't dare leave their mansions. Hiro delivers pizza to the mansions for a living, defending his pies from marauders when necessary with a matched set of samurai swords. His home is a shared 20 X 30 U-Stor-It. He spends most of his time goggled in to the Metaverse, where his avatar is legendary. But in the club known as *The Black Sun*, his fellow hackers are being felled by a weird new drug called *Snow Crash* that reduces them to nothing more than a jittering cloud of bad digital karma (and IRL, a vegetative state). Investigating the Infocalypse leads Hiro all the way back to the beginning of language itself, with roots in an ancient Sumerian priesthood. He'll be joined by Y.T., a fearless teenaged skateboard courier. Together, they must race to stop a shadowy virtual villain hell-bent on world domination. A collection of sixty-seven contemporary American science fiction writers includes contributions by Poul Anderson, Margaret Atwood, Octavia Butler, Samuel R. Delany, and Philip K. Dick. Tour.

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